### All about MySQL Table Cache

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### About me

- Been working in MySQL Ecosystem since 2003
- Former MySQL Server Runtime developer in Oracle
  - Trigger support
  - Metadata locking subsystem
  - Part of New Data-Dictionary team
- Principal Software Engineer in Percona



## Why Table Cache is needed?

A statement which uses a table needs to:

- Load table metadata from the data-dictionary (tables or .FRM)
- Open table in Storage Engine
  - Open files
  - Read headers
  - Read statistics
  - $\bigcirc$ ...

Expensive for each statement  $\Rightarrow$  caching!





### What Table Cache contains?

- TABLE objects kept in cache represent:
  - open table
  - also cursor
  - record buffers
  - list of triggers
- Each connection and each use in statement need their own object:
   ⇒ Multiple TABLE objects for the same table can be needed at the same time
   ⇒ Lots of cache entries
- Cache entries can be large!



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### How it works?

- Keep open table entries in cache after statement end
- Next statements will re-use them if possible
- There is soft upper limit on cache size
  - If exceeded unused entries are exceeded according to LRU
- FLUSH TABLES and its variants wipe the cache
- Different connections/threads use different partitions of the Table Cache

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### Knobs

#### The main control knob: --table\_open\_cache option/variable

- Dynamic
- Default: 4000 (8.0)
- Affected by open\_files\_limit and max\_connections

#### For bigger systems:

- --open\_table\_cache\_instances option
  - Start-up onlyDefault: 16 (8.0)

#### For MariaDB they work differently



## Gauges for cache effectiveness

Status variables:

- Open\_tables
- Opened\_tables
- Table\_open\_cache\_hits
- Table\_open\_cache\_misses
- Table\_open\_cache\_overflows

Problems are often visible in P\_S tables:

- 'Opening tables' state in performance\_schema.processlist
- 'stage/sql/Opening tables' in events\_stages\_\* tables

### Gauges for memory consumption

Memory usage for TABLE objects reflected as 'memory/sql/TABLE' event in P\_S memory usage tables:

SELECT \* FROM

performance\_schema.memory\_summary\_global\_by\_event\_name
WHERE event\_name = 'memory/sql/TABLE';

Memory usage by triggers stored along with Table Cache entries is reflected as part of 'memory/sql/sp\_head::main\_mem\_root' event:

SELECT \* FROM
performance\_schema.memory\_summary\_global\_by\_event\_name WHERE
event\_name = 'memory/sql/sp\_head::main\_mem\_root';



### Gauges for cache contention

Contention on Table Cache partitions is visible as increased waits for LOCK\_table\_cache mutexes in P\_S waits tables:

SELECT \* FROM
performance\_schema.events\_waits\_summary\_global\_by\_event\_name
WHERE event\_name = 'wait/synch/mutex/sql/LOCK\_table\_cache';

Also often visible in P\_S process and stages tables (look for 'Opening tables' state and stage).







#### New knobs and gauges in Percona Server 8.0.31

- On-demand loading of triggers for TABLE objects (allows to avoid loading them for read-only statements)
- --table\_open\_cache\_triggers option/variable to limit the number of TABLE objects with triggers in cache:
  - Dynamic
  - Default: 524288 (i.e. disabled)
- Status variables:
  - Table\_open\_cache\_triggers\_hits
  - Table\_open\_cache\_triggers\_misses
  - Table\_open\_cache\_triggers\_overflows



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### **Table Definition Cache**

Introduced to avoid reading from .FRM file (now from the datadictionary) each time a table is opened for Table Cache:

- Stores TABLE\_SHARE objects representing table definitions
- Only one TABLE\_SHARE object for each table
- There is soft upper limit on cache size
  - TABLE\_SHARE objects considered as used if there are corresponding TABLE objects in the Table Cache
  - If exceeded unused entries are exceeded according to LRU
- FLUSH TABLES and its variants wipe out the cache
- Not partitioned, protected by single lock (infamous LOCK\_open)



### TDC - Knobs and Gauges

The only knob: --table\_definition\_cache option/variable

- Dynamic
- Default: 2000 (8.0)
- Affected by --table\_open\_cache value

Gauges:

- Status variables:
  - Open\_table\_definitions
  - Opened\_table\_definitions
- Memory consumption by TABLE\_SHARE objects:

SELECT \* FROM

performance\_schema.memory\_summary\_global\_by\_event\_name
WHERE event\_name = 'memory/sql/TABLE\_SHARE::mem\_root';





## **Dictionary Cache**

- Introduced in 8.0 as part of New Data-Dictionary project
- Stores data-dictionary objects of various types
- Has different partitions for different types
- For tables serves as a caching layer below Table and Table Definition Caches
- Used directly by some subsystems (e.g. InnoDB SE)
- For Table partition max capacity controlled by --max\_connections
- Uses LRU strategy for eviction
- No opportunities for tuning, no observability (except profilers)!
- No issues in common use-cases known.



### Typical Problems - Affected Workloads

Scenarios in which performance/scalability issues with Table Cache typically show up:

- Quick, small queries
  - PK lookups
  - Range lookups
  - Simple, well-indexed joins
  - 0 ...
- Lots of them
- Concurrency

Memory consumption issues can be observed for more generic workloads.



### Problem 1: Cache is too small

What does user see?

• System doesn't perform/is slower than expected

Why?

- Working set doesn't fit into table cache
  - workload bigger than default cache size
  - misconfiguration
  - effect of open\_files\_limit

Indicators:

- table\_open\_cache\_misses/overflows counters are high and growing
- open\_tables value is close to table\_open\_cache

Solution: increase table\_open\_cache value!

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### Problem 2: Cache is wiped out

#### What does user see?

• Occasional drops in performance

#### Why?

- Table Cache is wiped out and has to be repopulated again
  - Due to FLUSH TABLES and variants (backup!)
  - I\_S queries that need to open lots of tables (5.7)

#### Indicators:

- Spikes and drops in table\_open\_cache\_misses/hits
- Occasional drops in open\_tables value

#### Solution:

- Avoid FLUSH TABLES (xtrabackup, improved mysqldump -single-transaction support in PS)
- Upgrade to 8.0 (in case of I\_S problem)



## Problem 3: Cache is too big

What does user see?

• Server consumes too much memory (OOM, swapping)

Why?

- Table Cache occupies too much memory
  - Lots of connections/tables
  - Wide records
  - Triggers (many or big)

Indicators:

- 'memory/sql/TABLE' event in P\_S.memory\_summary\_global\_by\_event\_name
  'memory/sql/sp\_head::main\_mem\_root' (for triggers, includes routines!)

#### Solutions:

- consider decreasing cache size
- --table\_open\_cache\_triggers in Percona 8.0.31 tricks (change column types, move triggers bodies to routines)



### Problem 4: Contention on Table Cache

#### What does user see?

• System doesn't perform well enough under concurrent load

#### Why?

- Lock protecting Table Cache partition becomes point of contention when
  - Size of table cache is sufficient
  - Workload consisting of short statements
  - Lots of connections (1K+)
  - Bigger machines (multi-CPU/cores)

#### Indicators:

- table\_open\_cache\_misses is low
- 'wait/synch/mutex/sql/LOCK\_table\_cache' event in P\_S.events\_waits\_summary\_global\_by\_event\_name

#### Solution: Increase --open\_cache\_table\_instances (<u>|</u> MariaDB)



## **Table Definition Cache Problems**

- 1. Cache is too small
  - Might occur (lots of tables, misconfiguration)
  - In practice hard to notice because of Table Cache presence
  - Increase --table\_definition\_cache value if really necessary
- 2. Cache is wiped out
  - Affects TDC similarly to Table Cache
  - Same advice as for Table Cache (avoid FLUSH TABLES, upgrade to 8.0)
- 3. Cache is too big
  - Mostly irrelevant, since there is only one object for each table
- 4. Contention on Table Definition Cache
  - Doesn't happen if Table Cache properly configured



## Final word of caution

• Normally defaults of modern versions work well!

• Do not fiddle with Table Cache options unless you see a problem or have pretty special case (fast queries/ lots of connections/big working set, memory constraints)



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# **Thank You!**

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